M5T Releases the SCE v2.0

M5T's award-winning SIP Client Engine now available with enhanced features and functionalities

Sherbrooke, Quebec, Canada, September 10, 2008 - M5T, the leading provider of software solutions for secure real-time multimedia communications over IP, today announced the release of a new version of its award-winning SIP Client Engine (SCE v2.0).

The M5T SCE v2.0 is specifically designed for any organization which develops SIP applications and devices that act as a client, including standard SIP clients such as IP phones, soft phones and WLAN and mobile phones. The M5T SCE v2.0 can also be used by developers building server-based devices that act as a client such as conference servers and presence servers.

"The M5T SIP Client Engine v2.0 still has all of the features that made it a great developer's tool, it also includes a wealth of new high-level presence and IM APIs based on SIMPLE, and it now also implements many SIP features such as GRUU, Caller Preferences and UA Capabilities. This makes the M5T SCE v2.0 a great solution for companies that are looking for Packet Cable 2.0, IMS and Enterprise Unified Communication client applications development kit," explained Samuel Guénette, General Manager of M5T "Moreover, we have reworked the extension mechanism to better allow applications to build the support for their own SIP extensions over the SCE."

The M5T SCE v2.0 can also be reused across different projects, minimizing the learning curve and further decreasing time to market. Moreover, this reuse across projects ensures cross-product interoperability and enhanced stability due to bug fixes transiting from one project to another.

"This new version also opens the path to the integration of more advanced functionalities such as ICE, MIKEY, MSRP and more," added Pascal Doré, PLM Director at M5T. "With the M5T SCE v2.0, M5T provides to its customers the most comprehensive and flexible solution on the market for building Unified Communication client applications based on open standards on any kind of platforms and OS. We have built our award-winning MC Client application that runs on popular business and dual-mode handsets on our SIP Client Engine solution."

About the M5T SCE v2.0

To assist R&D Managers in minimizing the development cycle, the M5T SIP Client Engine implements a wealth of features, including call establishment, call transfer, call forward, hold, resume, visual message waiting indication, registration management, etc. Moreover, optional components are available that provide advanced features such as Security and NAT/firewall traversal.

- C++ SDK for SIP client devices.
- Implements all standard call and media services.
- Standards-based; implements a wide range of standards.
- Integrates with different multimedia engines / chipsets.
- Highly portable, supports a number of operating systems and platforms.
- Full C++ source code access.
- Supports multi-user / multi-line.

- Highly flexible, allows building new services over it.
- Highly customizable.
- Assures industry-wide interoperability.
- Low footprint.
- Dual IPv4/IPv6 support

About M5T

M5T is a leading software provider delivering the latest in software technologies and security solutions to equipment vendors and chipset manufacturers developing applications for real-time multimedia communications over IP. The company develops middleware components based on a common framework layer, which forms the foundation for developing modular solutions. M5T is a wholly owned division of Media5 Corporation. Media5 Corporation is a high technology holding company based in Sherbrooke, Quebec, Canada. For more information please visit www.m5t.com.

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