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**N-SPACE HIRES NEW PRESIDENT AMIDST COMPANY GROWTH,  
ADVANCING COMPANY FOUNDER TO CEO**

**Dan Tudge, veteran of Electronic Arts and BioWare,  
bolsters executive leadership**

**ORLANDO (August 13, 2013)** — n-Space, Inc., an independent video game developer based in Orlando, announced today that Dan Tudge has joined the company as its new president. Tudge succeeds n-Space founder Dan O'Leary, who now serves as the company's CEO.

Tudge, a 17-year veteran of the entertainment software industry, most recently served as vice president and executive producer at Electronic Arts, where he spearheaded development and direction of two flagship console titles for the EA Games label. Prior to joining Electronic Arts, Tudge worked at Propaganda Games as vice president and general manager, and at BioWare as executive producer and project director, where he was responsible for directing the award-winning **Dragon Age: Origins**. In 2000, Tudge founded Exile Interactive, which he guided from startup to AAA-game developer.

"I'm excited to join the n-Space family and help lead the studio's growing roster of talented artists and developers," Tudge said. "I strongly believe that n-Space has the talent, experience and drive to succeed as a top studio in today's game development environment."

O'Leary, who founded n-Space in 1994 alongside Erick Dyke and Sean Purcell, said Tudge's experience as an executive and passion as a gamer will place a greater focus on growth and operations as the company continues development of multiple projects on console, mobile, and handheld, including the Nintendo 3DS version of **Skylanders SWAP Force**, releasing Fall 2013.

"Dan Tudge is an important part of n-Space's future and we're very happy to have him as part of our growing studio," O'Leary said. "His passion and expertise will help strengthen our talented development teams as we grow our studio and build toward a bright future."

**About n-Space, Inc.**

n-Space, Inc. is an award-winning independent video game developer based in Orlando, Florida. Founded in 1994, n-Space has delivered games on all major gaming platforms and has worked with most major entertainment software publishers, including Activision, Square Enix, Nintendo, and Disney Interactive. n-Space's development portfolio includes titles in the **Call of Duty**, **Skylanders** and **Star Wars** franchises, among others. For more information about the studio, visit <http://n-space.com>.

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