



Get Started Now: <https://github.com/Transfluent/Transfluent-Unity>

www.transfluent.com



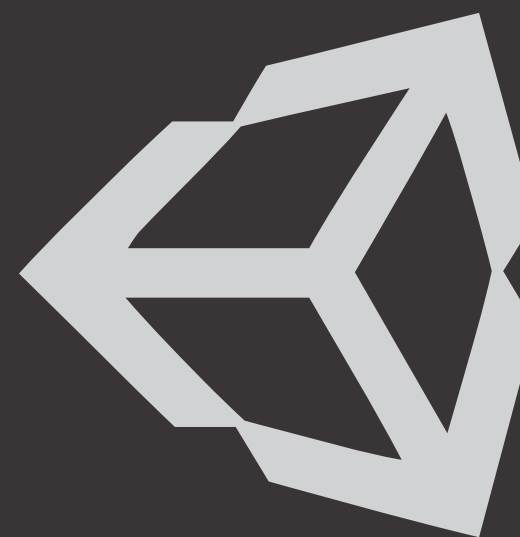
Create content



We Translate



Be Native, Globally



Contact Us

The service is provided by Transfluent Inc.
Email: sales@transfluent.com
Call: +1 (408) 400-3687
Visit: We have offices in Helsinki, California,
London, Stockholm and Singapore

Transfluent for Unity

Localization Made Easy





Transfluent Plugin for Unity Free & Pro

You've put together a great story. The gameplay rocks, and you are already getting some traction. But where is the growth? Why not give players a chance to enjoy the story in their own language? Double your potential earnings by translating your Unity game into the top 10 most popular languages by using the Unity plugin from Transfluent. Transfluent is powered by more than 50,000 human translators and we support over 100 languages!

Transfluent's Unity plugin can help you widen your audience by making it easy to localize your game to any number of languages within the Unity development environment. We translate your Unity game's resource file to the languages of your choice. We also keep track of your changes, so you don't need to! You will only pay for the translations each time you make a change, and all of your language versions will stay up to date.

Features

Runtime Support for

- Unity GUI
- TextMesh
- NGUI
- 2D Toolkit

According to apptopia, only about 8% of the world speaks English as their first language, and 50% of the countries on the top 10 list for app downloads and revenue are non-English speaking countries.

↑ 128%

Increase in download volumes within a week from apps and games that localize.



On average, one download is worth **\$5.32** in Japan,

validating the enormous potential of the Asian game/app market.



Editor tools to view, update, and order new translations



UI integrations that help you iterate the source text quickly, all while maintaining a great look



Tools to help get your current project internationalized



Sample game with free translations for commonly used text (menus, etc)

<http://blog.apptopia.com/app-localization/>
Top games are localized
<http://www.appannie.com/apps/ios/matrix/games/?device=iphone>
<http://www.appannie.com/apps/google-play/matrix/game/>

