SEEBRIGHT™

SEE THROUGH REALITY
AUGMENTED REALITY FOR EVERYONE
AVAILABLE IN JUNE

The Seebright Ripple™ is a smartphone-based see-through handheld viewer for augmented reality and mixed reality applications. The price and ease of use encourages developers and early explorers to discover ways people can work, learn, communicate and play. The potential unit volumes enables new business models and opportunities.

The design leverages native smartphone capabilities including the high-resolution screen, orientation sensors and built-in video camera. The device is snapped together by the user from pre-cut plastic and high-quality custom optics.

Using Seebright's free and open-source core SDK, developers can create see-through apps for iOS and Android smartphones. The SDK features a plugin for Unity and Unreal as well as an emulator designed to accelerate development. with tracking frameworks such as Vuforia and Google Tango mapping and recognizing spaces and objects.

The Seebright Ripple works with computer vision applications and tracking frameworks such as Google Tango and Vuforia.

SEEBRIGHT RIPPLE INNOVATOR EDITION

FORWARD FACING CAMERA VIEW
10 Degree Down-facing For Tabletop and Distance Applications

DISPLAY RESOLUTION
With Samsung Galaxy S7 | 1189 x1325 Per Eye
With iPhone 6 | 667x750 Per Eye

COMPATIBLE SMARTPHONES
Phones with 4.7" to 5.8" Screen Size
Works with iOS and Android devices

FUN & EASY TO ASSEMBLE
Easy to Snap-Assemble in Minutes

COMPATIBLE WITH MOBILE CONTROLLERS
Works with iOS/Android Game Controllers

FIELD OF VIEW
56 Degree Diagonal

PATENT PENDING.

For information on the Seebright Ripple and Seebright's SDK, contact info@seebright.com.

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