

UnlimitedHand Haptic Game Controller: finalist of Wearable Technologies Innovation World Cup, joins Arduino AtHeart and Amazon LaunchPad to reach hackers worldwide



UnlimitedHand goes to Europe!

UnlimitedHand has been selected as a finalist in this year's Wearable Technologies Innovation World Cup (WT2017). It is an occasion where the latest research and gadgets are showcased amongst global professionals active in the field of wearable technology. This will be the first time we exhibit UnlimitedHand in Europe. We hope to take this chance to spread the news of a forthcoming breakthrough in Virtual Reality, one where you will find yourself touching and feeling objects from the virtual world.

Last year, technical bricolage in the field of VR peripheries has been over-shadowed by the introduction of consumer Head Mounted Displays (HMD). Yet there is dire need for elevated levels of realism amongst avid gamers. VR peripheries are being weaved together in various combinations to achieve immersive experiences that one can be content with. This year, we look to contribute to the acceleration of this trend by making our products available to a wider audience. Catch our CEO Ken Iwasaki as he gives a presentation on the prospects of a haptic-enabled Virtual Reality.

List of guest speakers and schedule of WT2017 can be accessed here:
<https://www.wearable-technologies.com/events/wt-wearable-technologies-conference-2017-europe>

Partnership with Arduino AtHeart

UnlimitedHand 



This month, Arduino has officially licensed UnlimitedHand as an atHeart product. This means that UnlimitedHand, as an open-source ready product, is fully compatible with the Arduino IDE. UnlimitedHand also complies with Arduino's high hardware standards. Arduino, with their commitment to open-source, has reached out with their technology to muster a great force of makers and inventors. This omnipresent community has no doubt supported us in many ways during the development of UnlimitedHand. By joining the program, we can now present our results back to the community. In line with the spirit of Arduino, our team of technicians has been working on software and API (UHDeviceManager) that would create a seamless hacking environment. Developers who have never experimented with haptics too, would be able to quickly jump in to building applications.

Check out the current roster of AtHeart Products here:

<https://www.arduino.cc/en/ArduinoAtHeart/Products>

Invitation to Amazon LaunchPad

UnlimitedHand  

Joining the ranks of innovative products produced around the world, we are proud to announce our partnership with Amazon LaunchPad. The program will actively showcase UnlimitedHand to Amazon's solid customer base. Persistent support from our backers at Kickstarter have allowed us to make a smooth transition from manufacturing to global e-commerce.

Our revamped product page can be accessed here:

<http://a.co/avVslPQ>

About Us



Established July 2012, H2L researches and develops technology that enables the remote delivery of haptic sensations. "PossessedHand", one of the 50 Best Inventions selected by TIME Magazine along with "UnlimitedHand" which premiered last year are their flagship products. H2L continues to expand their 2 areas of expertise which lies in precise motion-gesture tracking for Hands, and the actuation of Haptic Feedback through Electric Muscle Stimulus applied to the forearm.

Corporate Home Page: <http://h2l.jp>

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Product Site: <http://unlimitedhand.com>

Kickstarter Campaign: <https://www.kickstarter.com/projects/1551369150/unlimitedhand-touch-and-feel-the-game-world>