

Alien Tribe 2

4X RTS Space Game



The Game

ALIEN TRIBE 2 is a unique 4X space game that combines several genres. Here, a universe sandbox meets real-time strategy and a pinch of tower defense. Friends of games like "Master of Orion 2" will feel at home here because colonization and research are core elements of the game.

The 4X stands for „eXplore“, „eXpand“, „eXploit“ and „eXterminate“, and Alien Tribe 2 offers all these different strategies for the player - from exploring the galaxy to extracting raw materials or fending off hostile attacks.



View video trailer at <http://bit.ly/1dFbtew>

The Story

The Fifo, a people of space nomads, had to make a stop in the normal space unintentionally. As they were leaving the meta space, a very destructive asteroid storm destroyed their ark ship.

The meager remains of the formerly proud nomadic people was forced to settle on the planet Kamolon. The Fifo want nothing more than to get back to their old life and return to the peace of the meta-space. But they need to find all the parts for a new ark ship. In Alien Tribe 2 the player takes control of the Fifo people. The main goal is to build a new ark ship by finding the parts of the destroyed ark ship. Only then can they escape through a black hole and return to their eternal journey through the meta-space.

The player controls the people of the FIFO in real time, and it is his task to explore and colonize new planets and solar systems. Since the FIFO are not alone in this galaxy, the player has to provide for a reliable defense by building different weapons, platforms and war ships.



Alien Tribe 2 has many building options to offer, and with the construction of stations such as the solar storage or the energy distribution, the player can automate the distribution of energy to weapons. Later in the game, the player will take advantage of stations like the research center or the repair station.

In addition, the player is constantly faced with new challenges because more than 45 missions in the four different areas, "Military", "Economy", "Exploration" & "Expansion", are waiting to be solved.

Explore

Discover your environment! Find solar systems, explore planets and search for asteroids. However, take care and do not come close to the black hole.

It could have you faster in its relentless clutch than you want.

Exploit

Regulate the exploitation of resources on the planets according to your needs and search the deep space for asteroids to satisfy your hunger for resources.

If you are lucky, you can find the valuable Green Energy Orbs (GEO).



Expand

Colonize new worlds and increase your population.

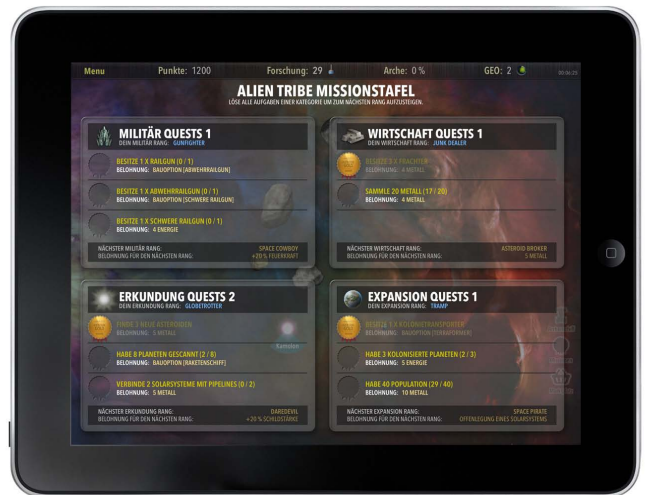
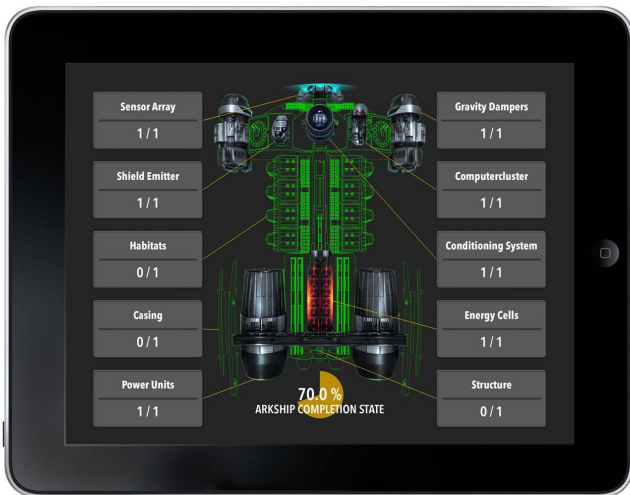
Use terraforming for the planets in your solar systems to get the best possible living conditions for your population.

Exterminate

The silent depths of space are anything but peaceful. The Ci'Tan energy beings live here, and they defend aggressively against any kind of disorder.

Oh yes, and the Maloc have also taken notice of your presence.

More Screenshots



The Story Behind The Game

The making of Alien Tribe 2 has been tough and began in the late summer of 2011. Developer and creative director Stefan Hasslbauer had a clear vision how a 4X real-time strategy space game has to look on the iPad.

From being told by many people that he could never create such a complex game on his own to the more than 24 months of programming and financial battle that followed, Alien Tribe 2 is a story of perseverance, a testament to the power, passion and will when combined with a true love of programming games.

In November 2012 the first version of Alien Tribe was completed as an alpha version and ended up accidentally (!) as "Alien Tribe 1" way too early in the App Store. After a few updates, the free version developed into a secret tip of 4X and RTS game fans worldwide and received excellent reviews. As a passionate indie games developer, Stefan Hasslbauer was clear that Alien Tribe 1 was just the first step in the right direction to create something better. All savings were taken in hand, and with the help of good friends, the development of Alien Tribe 2 could start.

On December 13th 2013, Alien Tribe 2 will be finally available at the Apple App Store. To celebrate the launch of Alien Tribe 2, the game will have a special introductory price of \$2.99 (USD/CAD) for a limited time. The game will then be available for the regular price of \$6.99 (USD/CAD).

App Store & Social Media Links

Alien Tribe 2 Video Trailer

YouTube: <http://www.youtube.com/watch?v=T9uLyMeGjDk>



Alien Tribe 2 at Facebook

Facebook: <https://www.facebook.com/alientribe2>

Alien Tribe 2 at Twitter

Twitter: <https://www.twitter.com/alientribe2>



Alien Tribe 2 Mediakit

URL: http://www.ritter-mobile.de/alientribe2/at2_mediakit.zip



Alien Tribe 2 App Store

URL: <http://itunes.apple.com/app/id653463017>

Contact

Development

Ukando Software
Owner: Stefan Haßlbauer
Am Herrenweiher 3
84130 Dingolfing
Germany

E-Mail: stefan.hasslbauer@ukando.eu
Internet: www.ukando.eu
Phone: +49(0)8731 3268196

Public Relations

Ritter Mobile Technology UG (haftungsbeschränkt)
c/o Stefan Ritter
Am Herrenweiher 3
84130 Dingolfing
Germany

E-Mail: stefan.ritter@ritter-mobile.de
Internet: www.ritter-mobile.de
Phone: +49(0)8731 3268194