

Troubleshooting Simulator

Reduce time-to-results with the next generation in building troubleshooting proficiency

The Kepner-Tregoe Troubleshooting Simulator bridges the gap between training and application back in the workplace and helps reduce the time to gain proficiency in a safe, yet realistic environment.

Based on **Kepner-Tregoe's best practice troubleshooting methodology,** the simulator uses Lego Mindstorms[®] Robotics to provide an **interactive experience** that delivers immediate consequences to actions taken by troubleshooters.

Fully digital scenarios are available:

- Software related faults
- Hardware related faults
- Environmental/Set-up related faults
- Single cause/Multiple cause scenarios
- Different levels of difficulty

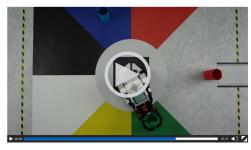
Key learning points:

- Solve problems under pressure
- Accurate description of symptoms
- Narrowing down possible causes before taking actions
- Effective data representation through systematic troubleshooting

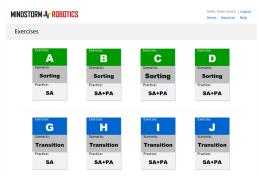
Custom scenarios can be developed.

Exercise + Feedback + Repetition = Behavior Change!

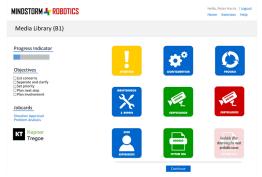
Videos & Animation



Standard & Customizable Scenarios



Info Sources & Quality Gates



Gamification

EXERCISE	TEAM 1	TEAM 2	TEAM 3	TEAM 4	TEAM 5
SCORE	15	23	35	16	15
1			3:45		
			5		
Q			2:57		
ų			5		
		3:50	2:30		
0		5	5		
н	2:50	2:33	1:45	3:30	3:30
	5-3-2=0	5-2=3	5	5-2=3	5-2=3
Т	1:15	12:55	12:50	2:10	1:59
	5	5	5	5-2=3	5-3=2
В	11:15	11:20	11:35	11:50	12:07
	5	5	5	5	5
с	10:20	10:23	10:10	10:40	10:35
	5	5	5	5	5