

An evolution in gaming

CTOR Game announces the release of a groundbreaking mobile game.

In Toronto, Ontario, a revolution is underway. CTOR Game, in conjunction with Deskree Studio announces the launch of CTOR, a new mobile thinking game in the same family of logic and strategy games such as Chess and Go. The revolutionary CTOR originally developed in the former Soviet Union by Dr. Vladimir Bronn trains and tests players brains in logical vs. abstract thinking. Players can strategize over 400 million possible moves to control the majority of the game board. CTOR trains both the right and left side of the brain, enhancing overall intelligence and increasing thinking skills.

On the phenomenon that is CTOR, the developers had this to say: “CTOR is a very unique and revolutionary game. It represents the next leap forward in the evolution of human intelligence and logical thinking. Such a game has not been created in over 2000 years. Games like these are global sensations, they transcend cultural boundaries and lead the entirety of humanity towards its final intellectual realization”.

In the former Soviet Union, where CTOR was first developed by Dr. Bronn using mathematical models of behaviour, the game sold over 100,000 copies and was enjoyed by over 500,000 individuals and is still enjoyed to this day. Puzzling over physical boundary limitations, Dr. Bronn’s eureka moment came as he studied a relic of the ancient Maya. He realized that a priestly medallion in the shape of a circle, when examined in a certain way, is actually a tor. A tor is a unique 3D shape with no physical boundaries. The most prolific tor known to us` is actually a bagel. If a person were to walk on the surface of a bagel, they would find no physical boundary to prevent them from continuing onward in any particular direction. This epiphany led to the creation of CTOR. The CTOR board is a 2D representation of a tor, where players can move their pieces with no intellectual boundaries limiting possible moves.

Dr. Bronn, a pioneer in artificial intelligence, with numerous academic qualifications and unparalleled scientific experience devoted all of his drive and passion for logic and mathematics into the creation of CTOR. Dr. Bronn is one of the world’s leading

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intellectuals, and his game represents countless hours of work and innovation to the selfless cause of uplifting humanity.

When searching for a development studio to bring his fantastic game to life, he found no other than Deskree Studio in Toronto, Canada could fulfill the requirements of his unique game. Deskree Studio provides bespoke software to the most discerning clients. They believe that no job is complete until the client is fully satisfied. Dr. Bronn's CTOR represents a great development in the revolution that is gaming. Dr. Bronn chose Deskree Studio because they do not create standard run of the mill software. CTOR deserves the very best, and Dr. Bronn trusted Deskree Studio to help bring his passion to life. CTOR is available on iOS with an Android version coming soon.

For more information please contact:

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